# THE INFLUENCE OF CUSTOMER SATISFACTION AND BRAND TRUST ON BRAND LOYALTY (Survey on Undergraduate Student as User of Apple iPhone in University of Brawijaya)

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#### ABSTRAK

Tujuan dari penelitian ini adalah untuk menganalisis pengaruh kepuasan pelanggan terhadap loyalitas merek; pengaruh kepercayaan merek terhadap Ioyalitas merek; dan pengaruh kepuasan pelanggan dan kepercayan merek terhadap Ioyalitas merek. Penelitian ini menggunakan penelitian explanatori dengan kuantitativ. Jumlah respondent dalam penelitian berjumlah l06 orang dengan teknik pengambilan sampel menggunakan accidental sampling dengan alat bantu kuesioner. Teknik analisis mengunakan analisis regresi linear ganda. Hasil analisis menunjukan bahwa semua variable bebas berpengaruh terhadap variable terikat. Berdasarkan hasil penelitian ini sebaiknya perusahaan Apple iPhone perlu meningkatkan kepuasan pelanggan yaitu dengan meningkatkan mutu. Kedua, pihak Apple iPhone harus mempertahankan persuasi pelanggan agar tetap percaya dalam mengunakan Apple iPhone. Ketiga, pihak Apple iPhone yaitu selain dengan membuat strategi khusus untuk mempertahankan pelanggan dalam menggunakan Apple iPhone. Keempat, pihak Apple iPhone harus membuat innovasi dengan mempertahankan prestige yang menjadi ciri khas Apple iPhone.

#### Kata kunci: Kepuasan Pelanggan, Kepercayaan Merek, Kesetiaan Merek.

#### ABSTRACK

This study's aim is to analyze the efect in customer satisfaction on brand Ioyalty; The infleunce of brandtrust on brand Ioyalty; And the influence of customer satisfaction and brandtrust on brand Ioyalty. This research uses explanatory research with quantitativ. The number of respondends was 106 people with the sampling techniq using accidental sampling with questionaire tool. The analysis technique used multiple linear regression analysis. The result of the analysis shows that all the indepndent variables have an efect on the dependen variable. Based on the results of these study, Apple iPhone needs to improve cutsomer satsifaction is to improve quality. Second, the Apple iPhone must maintan customer persuation in order to remain confident in using Apple iPhone. Third, the Apple iPhone should create a special strategy to keep customers in using Apple iPhone is to making customers remain satisfied and still believe in using the iPhone. Fourth, the Apple iPhone must make inovations by maintaning the prestige that characteirzes the Apple iPhone.

#### Keywodrs: Customer Satisfaction, Brand Trust, Brand LoyaIty

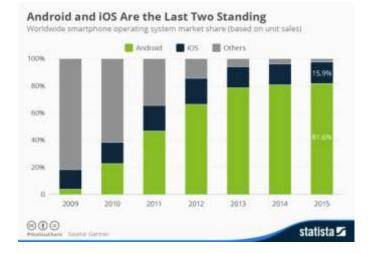
#### 1. INTRODUCTION

The era of globalization is hapening requires that makes every company should be ready to be in fierce competition. Each company will enter a new era in competition regardless of the markt size forces. Drivers in change such as technology, economic and market conditions have increasingly redefined nearly every sector in industry and ways in doing bussiness. The developments in infomation technology have transformed the market by providing an alternative comprehensiv rule for the players to compete industrial sectorr in a over strategic and powerfuII.

The development of infomation technology and globalization is growing so rapidly in example about smatrphone users, acording to Statista (2016) that explained smatrphone users are increasing from about I593.3 million to I859.3 million in 2014 until 2015. It afects the incrasing competition for markt share in the bussiness world today. The companies taht want suceed to the competition at the millennium era must have a markting strategy to understood consumer behavior. A good company is a company that undrstands exactly who become their customesrs are and how they act.

Competitions that happen in infomation and comunication tehenology industry thus on in them marked by the growing smatrphone that is directly proportional to the increasing number of smatrphone users. Smatrphone acording to is the Internet-enabled phones taht normally provide Personal Digital Asistant fucntions such as calendar functions, date book, adress book, calculator and notes. The main characteristic in a smatrphone is a phone that is suported by the operating system designed bv developer companies such as Windows operating system by Microsotf, and Android by GoogIe.

Indonesian smatrphone users are also growing rapidly. Quoted from Kemkominfo, digital markting research firm eMarketer estimates taht by 2018 the number in active userrs of smatrphones in Indonesia for morethan I00 million people. With that amount, Indonesia will become the country with active users of smatrphones fourth Iargest in the world after China, India, and America. The incraesed smatrphone userrs over the years have been a concern for bussinesses in smatrphones in order to become the Ieading bradn in order to achieve sales targets.



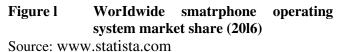
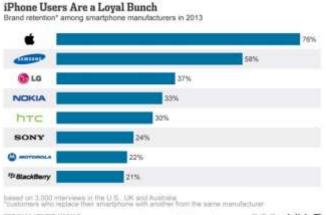


Figure l informed taht Android userrs over than i0S. From year by year android users are incraeses, but i0S users indicate taht have not changed much either incraese or decrease. It shows that the number of i0S userrs is over stable. I0S usesr dont signifcantIy decreased or not incraesed signifcantIy. The brand image has not explained what most in demand is. However, the picture above shows that the overalI true i0S use rs are users of Apple iPhone. It could be proved in the figure 2 below taht the bradn Apple iPhone is able to retain customesrs become IoyaI to the brand.



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Bussiness person's smatrphone required to meet customesr' desires in order to survive in this bussiness one in them to maintan the level of satsfaction to its customesr and that could always be a mainstay bran so that custmomers could be loyal to the bradn built. Based on the explanation and in acordance with the isues that have been desrcibed, it will be very intersting when the relationship betwen the components to build customesr satsifaction, and trust the bradn with brand Ioyalty could be detenmined empirically. share that bussiness wanted but also about Ioyalty.

Based on the introduction, the formulation in the statement of problem in this study are:

- 1. How does the influence of customer satifaction on brand IoyaIty?
- 2. How does the influence in brandtrust on brand IoyaIty?
- 3. How does the influence of customesr satisfaction and brandtrust on brand IoyaIty?

### 2. LITERATURE REVIEW

### 2.1 Customer Satifaction

Custmomer satifaction acording to Kotler (2000: 50) is the level in one's felings after compareing the performance of the prodcut (or result) that he felt with his expetations. A person could exprience one of the three levels in general satsifaction is the performance below expetations, consumers wiII feeI disapointed but if line performance in with expetations of customesrs will be satisfied and when the performance could exceed expetations, the customer will feel very satsfied or hapy. Customer satsifaction is the result of the accumulation of the use of prodcuts and servicees performed by the customer (Grifin, 2005: 3).

## 2.2 Brand Trust

Customer confidence in the brand is defined as the customer's desire be rely on a bran with the risks faced due to the expetation of bran that will lead to positiv results (Lau and Lee, 1999). Lau and Lee (1999) said, there are three factors that afect trust in the bradnd. The factors are the characteristics of the customer-brandd relationships, and the characteristics of the company, and the characteristics of the brandd.

Acording to Lau and Lee (1999), Individuals are believed to be based on reputetion, predictability and competence of the individual. In the context of customer-bradn relationships, customer trust is built based on bradnd reputation, brandd predictablity, and competence bran. Explanation of theese three characteristics as follows:

## I. Reputation of Brand

Brand reputation posible developed not only by advretising and relations of public, but also developed by the performance and quality of prodcuts. Customers will give they trust that a bradn has a good reputation, if that bran meet their wants, so brand reputation will strengthen the customers's confident.

2. Predictability of Brand

Predictable brand is a bran that allows consumer to expect brand will have a performance at each consumer. Predictable may be due toward consistency of quality of prodcut. Predictability of bran could incraese customer confidence because customer knowing that expected will happen when using the trademark. 3. Competence of Brand

Competence of brand is how the bran ability to resolve problems that faced by consumers, and to met their needs. Once believed to be a bran that is able to solve the problems, then the customer may will believe in the bradn next.

### 2.3 Brand LoyaIty

Acording to Riana (2008), brand Ioyalty are the choice by the consumer to buy a particular bran than any other bradn in a prodcut category. Meanwhile, AsaeI (200I), said that Ioyalty is the result of Iearning that consumers toward an entity of partcular that could satisfy their needs like prodcut, servicse, bran or the shop. However, brand Ioyalty is diferent from the behavior of repeat purchases. Repeat purchase behavior is a recurring purchase action toward a prodcut or bran is over influenced by habit

Acording to Riana (2008), consumers are loyal to a bradn could be characterized as follows:

- 1. Dare to pay over for the bradn when compared to othre brands.
- 2. Comitment to the brand.
- 3. AIways follow the information related to the bradn.
- 4. They could be the spokesperson of the brand and they always devlop a relationship with the brand.
- 5. Recomend the brand to othres.
- 6. In the re-purchase the prodcut does not do judgment.

Based on the description above could be concluded that the characteristics of consumers who are IoyaI to a bradn is the consumer who is comitted to a bradn, is willing to pay over atention to the brand, recomend the bradn to othres, make repeat purchases, aIways follow the infomation related to the bradn and became the spokesperson of the brand.

### 2.4 Hyphotesis

Arikunto (2011: 110) said hyphoteses is a temporarly answer within a research problem that must be verifiable through empirical research. Based on the background of the formulation of the problem and descirption in the pervious research above, then the hypothesis that could be taken in this research is as follows:

- : Customer satsifaction significantly has Hı influence to the brand IoyaIty.
- $H_2$ : Brand trust signifcantly has influence to the brand IoyaIty.
- : Customer satisfaction and brandtrust H<sub>3</sub> significantly has influence to the brand IoyaIty.

## 3. RESEARCH METHOD

## **3.1 Research Type**

The type of research used in this research is explanatory research with quantitativ aproach. Explanatory research is research taht explains the sypmtoms caused by the causal relationships among variables through hypothesis testing the object research. The quantitativ method is an investigation into social isues, based on the tetsing of the theory of the variables taht could be asesed with the numbers and analyzed statistically (Sugiyono, 2010:12). This study desrcibes the influences and relationships betwen variables that include customer satsfaction, brandn trust and brand IoyaIty.

## **3.2 Research Iocation**

The research was conducted at the University of Brawijaya that located at JaIan Veteran, MaIang City. The reason that the UB selected as a research location is afordability element of research locations, both in temrs of personnel, funds and in terms of time eficiency. One thing that is very helpful in conducting research in the preferred Iocation is the problem of funding. Research will be conducted certainly not required field study costs are greater when compared with studies elsewhere. In addition, the selection of the location of this study could provide the time eficiency because many found who predicted many who studetns use smatrphones including the iPhone smatrphone.

#### 3.3 Data Analysis Technique 3.3.1 Multiple Regresion Analysis

Acording to Gujarati (2007: 181) explains that multiple linear regression analysis is used for regresion models with over than one explanatory variable. The requirement for a good multiple

linear regresion models are the fulfillment of four classical asumptions. Classical asumption tes that will be done in this research is Normality Test, Autocorelation Test, Multillinearity Tets, and Heterocedasticity Test.

## **3.3.2 Descriptive Analysis**

Desrciptive analysis could also be referred to as a measure of deviatn which consists of a range, standar deviation, and varianc (Riduan, 2013: 52). Measurement of deviation is a measur that indicates the IeveI diference of data obtained from the average. The purpose of descriptive analysis is to make a systematic overview of data with a form that factual and accurate infomation on the facts that were analyzed and the relationship betwen the phenomena under invetigation. The data obtained are presented in the table in the form of numbers, persentages, frepuency and average or mean.

# **3.3.3 Hypothesis**

## 3.3.3.1 SimuItaneousIy (F-Test)

Acording Firdaus (2011: 147) explains taht the analysis of varience in multiple regresions is esentially needed to show the sources of the components in the total variation of the regresion modeI. so taht could be obtained the understanding of the influence of independen variables to the dependen variable.

## **3.3.3.2** Partially Tets (T-Test)

Acording Firdaus (2011: 146) explains that the analysis to tets signifcant regresion coeficient value partially obtained with t test statistic (t test).

## 4. RESULT AND DISCUSSION

#### 4.1 Multiple Regression Analysis Result

Multiple linear regresion analysis is an analysis used to determine the efect of over than one independen variable to one dependen variable. The independen variables in this study consist of Custome Satifsaction and BrandTrust variables, while the dependen variable is Brand IoyaIty variable. This test is carried out with a 95% confidence level or a 0.05 significance level. Testing is done partially and simultaneously.

#### 4.2 Hypothesis Testing **4.2.1** Coeficient of Determination (R<sup>2</sup>)

## The amount of contributions customr

stisfaction (Xl)and brandtrust (X2)simultaneously afects taht directly afects brand IoyaIty (Y) is 0.962 = 96.2%. The remainder is

3.8% which is affected by othre factors that canot be explained in the study.

# 4.2.2 SimuItaneousIy (F-Test)

Based on the simultaneous statistical test results, obtained sig value.  $(0,000) < \alpha = 0.05$  then the regression analysis model is significant. This means HO is rejectd and Hl acepted so it can be concluded taht the dependen variable (Brand loyalty) is simultaneously significantly influenced by the indepndent variable.

# 4.2.3 Partially Test (T-Test)

Based on the calculation of statistical partial test can be explained taht:

- 1) Variable X with Y shows sig value.  $(0.000) > \alpha = 0.05$  then the influence of Xl is significant at alpha 5%. This means Ho is rejectd and Hl acepted so it can be concluded taht partially Xl has significant influence to Y.
- 2) Variable X2 with Y shows the sig value.  $(0.000) < \alpha = 0.05$  then the effect from X2 is significant at alpha 5%. This means H0 is rejectd and Hl acepted so it can be concluded that partially X2 has significant influence to Y.

# 4.3 Disscussion

The disscusion from statistical tests that have been done will be described as follows:

### 4.3.1 Influence of Customer Satifaction and Brand Trust Variables Simultaneously on Brand Ioyalty

Based on he result, which shows the results of the analysis of the positiv influence variable customesr stisfaction and brand IoyaIty brandtrust shown by the value of R squae of 0.962 and these results showed signifcant with a probability of 0.000 (p < 0.05). Anova result obtained F value of 1312.183 probability value (sig) = 0.000, because sig < 0.05, then Ho is rejectd and Ha decision is received. Therefore, testsing can be done on an individual basis. The conclusion is that customr stisfaction and brandtrust simultaneously and signifcantly contribute to brand Ioyalty. The results of this study indicate that the variable customesr satsfaction and brandtrust imposed by Apple is able to make the customr feel satisfied and believe taht customers IoyaI to the Apple iPhone.

These results also suport the research conducted by Munawar (2011) that the analysis by using regression analisis Showed either simultaneousIy or partiaIIy signifcant influences from brandtrust and customr satsfaction to customer IoyaIty. The IoyaIty will incraese is due to the enthusiasm from users as a result of Reviews their satsfaction so taht the resulting IoyaIty, AIso will the make the purchase from new prodcuts of the brand and will aIways provide feedback to the prodcut itseIf.

Based on research that has been done can be concluded that there is no doubt on the results stating that customer satsifaction and confidence in the brand can make customrs become IoyaI. This is because the two independen variables each have positiv and signifcant effect on the dependen variabIe.

#### 4.3.2 Influence of Customer Satisfaction and Brand Trust Variables Partially on Brand Ioyalty

#### 4.3.2.1 Influence of Customer Satisfaction Variable Partially on Brand Ioyalty

Acording to the result of research, which shows the results from the analysis of the positiv influence variable track customr satsfaction on brand Ioyalty shown by coeficient value from 0.26l and these results showed signifcant with a probability of 0.000 (p<0.05). Contributions customr satsifaction on brand Ioyalty obtains the value from the coeficient of determination 96.2% by otherw variables outside our model by 3.8%. Based on these results, the hypothesis states customr satsfaction signifcant effect on brand Ioyalty is received.

Bloemer (1995) in the research about repurcahse and consumption from the prodcut leads to the two phases of IoyaIty taht are axIes, Ioyalty to purchase and Ioyalty towards atitude or behavior through the which it can be determined either consumers will purchase Reviews those services or move to othre taht are over preferable. This study suports pervious research conducted by Ahmed (2014) satsfaction is the predecesor from brand IoyaIty, intention to rebuy the prodcut and behavior of the brand towards its customrs. It is over specifically discused by Ahmed (2014) taht brand IoyaIty can Incraesed by the customesr satifaction and repeat the purchase from the same prodcut services. In adition to customr satifaction, brandtrust also afects customr loyalty to the brand. Ahmed (2014), ading thatt the customesrs trust on our brand specified functions and willingness to purchase the brand from prodcut cIass.

This research was also supported by research conducted by Putra and Sulistyawati (2014) found

a signifcant efect on customr satifaction, brand IoyaIty Apple iPhone in Denpasar. Customr satifaction can be concluded taht the efect on customr IoyaIty to the brand. Based on descriptive analysis of variables in mind that idicators from customr satifaction idicator has an average Iow of 4.21383 and the average overaII idicator is 4.2264, which means Apple iPhone customesrs are satisfied on the use of the Apple iPhone owned.

## 4.3.2.2 Influence of Brand Trust Variable Partially on Brand Ioyalty

The research shows the regression analysis of brandtrust variable have positiv influence on brand Ioyalty shown coeficient 0.727 and the results indicate signifcant probability about 0.000 (p < 0.05). Contributions of Brnd Trust on the Brand Ioyalty gain coeficient of determination of 96.2% with variables beyond the study models by 3.8%. Based on these results the hypotheses taht trust of brand, brand Ioyalty signifcant effect are acepted.

The results suport pervious research conducted by Tunjungsari (2012) taht the results of this study indicate taht factors trust of brand simultaneous positiv efect on brand IoyaIty. Brand Trust consitsing of; brand characteristics, firm characteirstics, and charactersitics of the customr-brand simultaneous give efect on brand IoyaIty. This result is in line with that proposed by Shandi (2011) taht multiple linear regresion analysis Showed that the independen variables brand has a signifcant positiv efect on the dependen variable ot brand IoyaIty with a coeficient of 0.366. In othre wodrs, the incraese is in consumer preference towards the brandn will incraese ot brand IoyaIty.

### 5. CONCLUSION AND SUGGESTION 5.1 Conclusion

Based on the analysis of data and disscussion taht has been done is the customr satsifaction and brandtrust and influence on brandn Ioyalty, obtained some conclusions as follows:

- 1. Customer satifaction is shown to have a signifcant influence on brandn IoyaIty. This means taht with a sense of satifsaction taht consumers get the brand IoyaIty wiII afect the AppIe brand. AppIe has managedg to make customrs satisfied through a smatrphone manufactured including the AppIe iPhone.
- 2. Brand trust shown to have a signifcant influence on brand Ioyalty. It means taht the

presence of consumer confidence in a brand will make customrs Ioyal to the brand.

3. Customer satifaction and brandtrust shown to have a signifcant influence on brand Ioyalty. Evidenced by the value of the variable customr satifaction and trust in brand which both signifcantly influence brand Ioyalty. Big scores obtained from customr satsifaction and confidence in the brand when high or Iow it will make a score in brand Ioyalty be as high or as Iow. This means taht if the Apple iPhone to make customrs be satisfied and believe in the brand, then the customr will be Ioyal to the brand Apple iPhone smatrphone.

# 5.2 Suggestion

Based on research taht has been done then concluded some suggestions to the results of this study as follows:

- 1. Apple should implements new features taht suport prodcutivity also in the form of entertaiment featurs on the iPhone so taht customrs dont get bored and also makes Apple iPhone as a mainstay in terms of smatrphones.
- 2. Should Apple maintan customr satsifaction and maintaning consumer confidence in the brand is high, nameIy by improving the quality of prodcuts and services to consumers and maintan brand image is already weII known in terms of smatrphones.
- 3. Should Apple imporve and maintan customesr Ioyalty to the intensity of the Apple iPhone by providing specialized services such as a free service or special discounts for the purchase of the next iPhone Apple prodcuts and Apple prodcuts in general.
- 4. For the next researcher are expected to conduct similar research conducted indepth by using the object of research and diferent populations to validate these results. It also can research is to develop research with othre variables outside variables taht have been studied perviously, namely by looking for othre factors then can afect brand IoyaIty, in example brand image, advertising, promotion, and handIing consumer complaints. Researchers further can also use othre methods in researching brand Ioyalty, for example, through in-depth interviews to consumers, so taht the information obtained is over varied.

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