

## **USING GAME MAKING MACROMEDIA FLASH MX ACTIONSSCRIPT ON PROFESSIONAL**

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Keyword: Game, Action Script, Macromedia Flash MX Professional

### **Abstraction:**

Making games using Action Script language is the main emphasis on the writing of this scientific creativity with simple tools, but are interactive and interesting. The game created with Macromedia Flash MX application illustrates the battle between the robot and its enemies outside the space, which is equipped with interesting voices and an evaluation or scoring that makes the game more challenging. One of the interesting information about the games created with this flash is flexible in the queue can be played on a computer network or the Internet.

So that can be used as an additional facility on the webpage. Scientific writing is to explain the process of making games ranging from the design stage of components, script creation and publication of a flash file with the facilities already available in Flash MX application

Bibliography: 8 (1994-2003)

