MAKING APPLICATION OF INTERACTIVE LEARNING ENGLISH USING MACROMEDIA AUTHORWARE 7.0

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Abstract :
Learning English is an interactive learning with a test that can test the intelligence, capacity, and measure students' memory and mental level of students. In carrying out learning the English language has been computerized, have an advantage in understanding and workmanship problems for more effective and efficient, compared with the implementation of learning English in a monotonous autodidact do in class. The preparation needed to learn English in designing an interactive display, so that students do not feel tired and bored in progress test questions. To obtain an interactive display, can use Macromedia Authorware and Adobe Photoshop.

Bibliography : (1992 – 2004)