

MAKE A BLOCKTRIS GAME USING TURBO PASCAL

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Abstract:

In making this BlockTris, the author tries to explain how made it to explain in outline only. And the procedures set forth only the procedures are called directly from the main program. Because the procedures are the most important parts of this BlockTris Game.

BlockTris game is made by using the Turbo Pascal programming language Borland Inc output.

Bibliography: 5, (1994 – 2000)

